

5.95 crossing

	DESCRIPTION	LINKS	GRAPH
Origin	Inspired by [122].		
Constraint	<code>crossing(NCROSS, SEGMENTS)</code>		
Arguments	NCROSS : <code>dvar</code> SEGMENTS : <code>collection(ox-dvar, oy-dvar, ex-dvar, ey-dvar)</code>		
Restrictions	$NCROSS \geq 0$ $NCROSS \leq (SEGMENTS * SEGMENTS - SEGMENTS)/2$ <code>required</code> (SEGMENTS, [ox, oy, ex, ey])		
Purpose	NCROSS is the number of line segments intersections between the line segments defined by the SEGMENTS collection. Each line segment is defined by the coordinates (ox, oy) and (ex, ey) of its two extremities.		
Example	$\left(3, \left\langle \begin{array}{cccc} ox-1 & oy-4 & ex-9 & ey-2, \\ ox-1 & oy-1 & ex-3 & ey-5, \\ ox-3 & oy-2 & ex-7 & ey-4, \\ ox-9 & oy-1 & ex-9 & ey-4 \end{array} \right\rangle \right)$		
	Figure 5.211 provides a picture of the example with the corresponding four line segments of the SEGMENTS collection. The crossing constraint holds since its first argument NCROSS is set to 3, which is actually the number of line segments intersections.		
	Figure 5.211: Illustration of the Example slot: intersection, in red, between the four line segments S_1 , S_2 , S_3 and S_4 ($NCROSS = 3$)		
Typical	<code> SEGMENTS > 1</code>		

Symmetries

- Items of SEGMENTS are [permutable](#).
- Attributes of SEGMENTS are [permutable](#) w.r.t. permutation $(ox, oy) (ex, ey)$ (*permutation applied to all items*).
- One and the same constant can be [added](#) to the `ox` and `ex` attributes of all items of SEGMENTS.
- One and the same constant can be [added](#) to the `oy` and `ey` attributes of all items of SEGMENTS.

Arg. properties

Functional dependency: NCROSS determined by SEGMENTS.

See also

common keyword: [graph_crossing](#), [two_layer_edge_crossing](#) (*line segments intersection*).

Keywords

constraint arguments: pure functional dependency.

final graph structure: acyclic, no loop.

geometry: geometrical constraint, line segments intersection.

modelling: functional dependency.

Arc input(s)**Arc generator****Arc arity****Arc constraint(s)**

SEGMENTS

CLIQUE(\langle) \mapsto `collection`(s1, s2)

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- $\max(s1.ox, s1.ex) \geq \min(s2.ox, s2.ex)$
- $\max(s2.ox, s2.ex) \geq \min(s1.ox, s1.ex)$
- $\max(s1.oy, s1.ey) \geq \min(s2.oy, s2.ey)$
- $\max(s2.oy, s2.ey) \geq \min(s1.oy, s1.ey)$

$$\bullet \bigvee \left(\begin{array}{l} (s2.ox - s1.ex) * (s1.ey - s1.oy) - \\ (s1.ex - s1.ox) * (s2.oy - s1.ey) \\ = 0, \\ (s2.ex - s1.ex) * (s2.oy - s1.oy) - \\ (s2.ox - s1.ox) * (s2.ey - s1.ey) \\ = 0, \\ \text{sign} \left(\begin{array}{l} (s2.ox - s1.ex) * (s1.ey - s1.oy) - \\ (s1.ex - s1.ox) * (s2.oy - s1.ey) \end{array} \right) \neq \\ \text{sign} \left(\begin{array}{l} (s2.ex - s1.ex) * (s2.oy - s1.oy) - \\ (s2.ox - s1.ox) * (s2.ey - s1.ey) \end{array} \right) \end{array} \right)$$

Graph property(ies)**NARC**= NCROSS**Graph class**

- **ACYCLIC**
- **NO_LOOP**

Graph model

Each line segment is described by the x and y coordinates of its two extremities. In the arc generator we use the restriction \langle in order to generate a single arc for each pair of segments. This is required, since otherwise we would count more than once a given line segments intersection.

Parts (A) and (B) of Figure 5.212 respectively show the initial and final graph associated with the **Example** slot. Since we use the **NARC** graph property, the arcs of the final graph are stressed in bold. An arc constraint expresses the fact the two line segments intersect. It is taken from [122, page 889]. Each arc of the final graph corresponds to a line segments intersection.

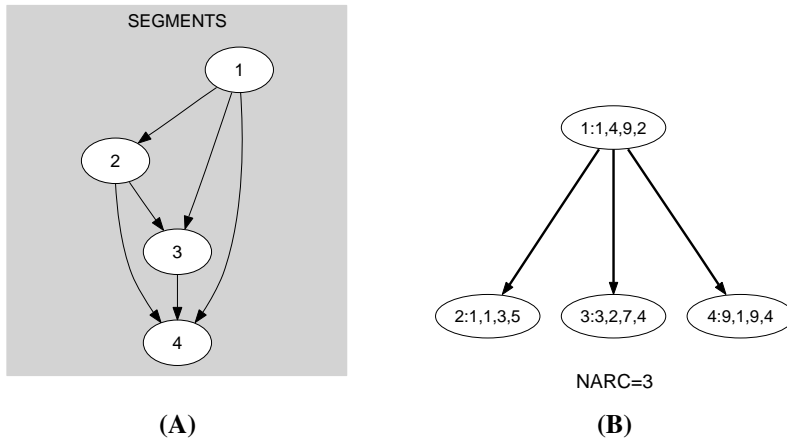


Figure 5.212: Initial and final graph of the crossing constraint