

5.170 graph_crossing

	DESCRIPTION	LINKS	GRAPH
Origin	N. Beldiceanu		
Constraint	graph_crossing(NCROSS, NODES)		
Synonyms	crossing, ncross.		
Arguments	NCROSS : <code>dvar</code> NODES : <code>collection(succ=dvar, x=int, y=int)</code>		
Restrictions	$NCROSS \geq 0$ <code>required(NODES, [succ, x, y])</code> $NODES.succ \geq 1$ $NODES.succ \leq NODES $		
Purpose	NCROSS is the number of proper intersections between line segments, where each line segment is an arc of the directed graph defined by the arc linking a node and its unique successor.		
Example	$2, \left\langle \begin{array}{l} succ - 1 \quad x - 4 \quad y - 7, \\ succ - 1 \quad x - 2 \quad y - 5, \\ succ - 1 \quad x - 7 \quad y - 6, \\ succ - 2 \quad x - 1 \quad y - 2, \\ succ - 3 \quad x - 2 \quad y - 2, \\ succ - 2 \quad x - 5 \quad y - 3, \\ succ - 3 \quad x - 8 \quad y - 2, \\ succ - 9 \quad x - 6 \quad y - 2, \\ succ - 10 \quad x - 10 \quad y - 6, \\ succ - 8 \quad x - 10 \quad y - 1 \end{array} \right\rangle$		
	Figure 5.366 shows the line segments associated with the NODES collection. One can note the following line segments intersection: <ul style="list-style-type: none"> • Arcs 8 → 9 and 7 → 3 cross, • Arcs 5 → 3 and 6 → 2 cross also. Consequently, the graph_crossing constraint holds since its first argument NCROSS is set to 2.		
Typical	$ NODES > 1$ <code>range(NODES.succ) > 1</code> <code>range(NODES.x) > 1</code> <code>range(NODES.y) > 1</code>		

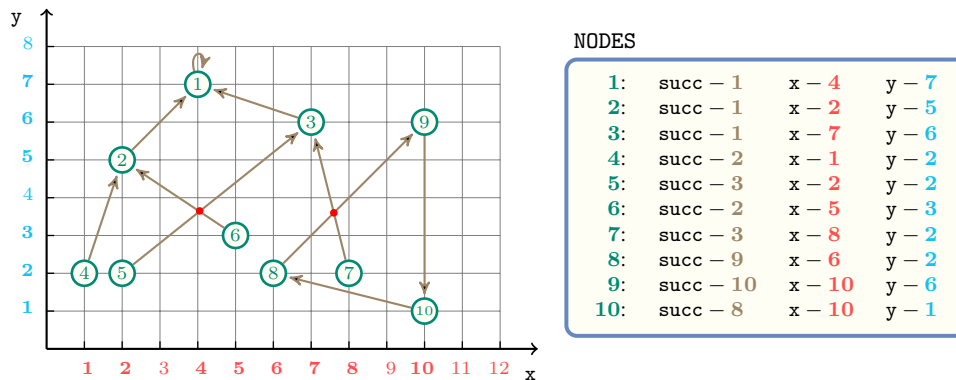


Figure 5.366: Illustration of the **Example** slot: a graph covering with 2 line segments intersections in red (NCROSS = 2)

Symmetries

- Attributes of NODES are **permutable** w.r.t. permutation (succ) (x, y) (*permutation applied to all items*).
- One and the same constant can be **added** to the x attribute of all items of NODES.
- One and the same constant can be **added** to the y attribute of all items of NODES.

Arg. properties

Functional dependency: NCROSS determined by NODES.

Usage

This is a general crossing constraint that can be used in conjunction with one graph covering constraint such as **cycle**, **tree** or **map**. In many practical problems ones want not only to cover a graph with specific patterns but also to avoid too much crossing between the arcs of the final graph.

Remark

We did not give a specific crossing constraint for each graph covering constraint. We feel that it is better to start first with a more general constraint before going in the specificity of the pattern that is used for covering the graph.

See also

common keyword: **crossing** (*line segments intersection*), **cycle**, **map**, **tree** (*graph constraint, graph partitioning constraint*), **two_layer_edge_crossing** (*line segments intersection*).

Keywords

constraint arguments: pure functional dependency.
constraint type: graph constraint, graph partitioning constraint.
geometry: geometrical constraint, line segments intersection.
modelling: functional dependency.

Arc input(s)**Arc generator****Arc arity****Arc constraint(s)**

NODES

CLIQUE(\langle) \mapsto *collection*(n1, n2)

2

- $\max(n1.x, \text{NODES}[n1.succ].x) \geq \min(n2.x, \text{NODES}[n2.succ].x)$
- $\max(n2.x, \text{NODES}[n2.succ].x) \geq \min(n1.x, \text{NODES}[n1.succ].x)$
- $\max(n1.y, \text{NODES}[n1.succ].y) \geq \min(n2.y, \text{NODES}[n2.succ].y)$
- $\max(n2.y, \text{NODES}[n2.succ].y) \geq \min(n1.y, \text{NODES}[n1.succ].y)$
- $(n2.x - \text{NODES}[n1.succ].x) * \left(\frac{\text{NODES}[n1.succ].y - n1.y}{n1.y} \right) - (\text{NODES}[n1.succ].x - n1.x) * \left(\frac{n2.y - \text{NODES}[n1.succ].y}{\text{NODES}[n1.succ].y} \right) \neq 0$
- $(\text{NODES}[n2.succ].x - \text{NODES}[n1.succ].x) * \left(\frac{n2.y - n1.y}{n1.y} \right) - (n2.x - n1.x) * \left(\frac{\text{NODES}[n2.succ].y - \text{NODES}[n1.succ].y}{\text{NODES}[n1.succ].y} \right) \neq 0$
- $\text{sign} \left(\frac{\prod \left(\frac{n2.x - \text{NODES}[n1.succ].x}{\text{NODES}[n1.succ].y - n1.y} \right) - \prod \left(\frac{\text{NODES}[n1.succ].x - n1.x}{n2.y - \text{NODES}[n1.succ].y} \right)}{\prod \left(\frac{\text{NODES}[n2.succ].x - \text{NODES}[n1.succ].x}{n2.y - n1.y} \right) - \prod \left(\frac{n2.x - n1.x}{\text{NODES}[n2.succ].y - \text{NODES}[n1.succ].y} \right)} \right) \neq 0$

Graph property(ies)NARC = NCROSS**Graph model**

Each node is described by its coordinates x and y , and by its successor $succ$ in the final covering. Note that the co-ordinates are initially fixed. We use the arc generator *CLIQUE*(\langle) in order to avoid counting twice the same line segment crossing.

Parts (A) and (B) of Figure 5.367 respectively show the initial and final graph associated with the **Example** slot. Since we use the NARC graph property, the arcs of the final graph are stressed in bold. Each arc of the final graph corresponds to a proper intersection between two line segments.

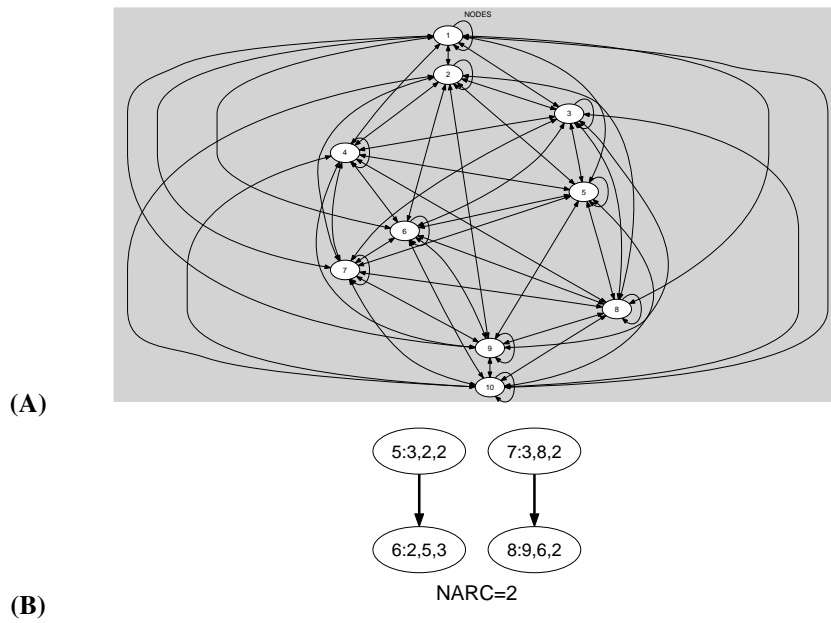


Figure 5.367: Initial and final graph of the graph_crossing constraint