

5.313 `orths_are_connected`

	DESCRIPTION	LINKS	GRAPH
Origin	N. Beldiceanu		
Constraint	<code>orths_are_connected(ORTHOTOPES)</code>		
Type	ORTHOTOPE : <code>collection(ori-dvar, siz-dvar, end-dvar)</code>		
Argument	ORTHOTOPES : <code>collection(orth - ORTHOTOPE)</code>		
Restrictions	<code> ORTHOTOPE > 0</code> <code>require_at_least(2, ORTHOTOPE, [ori, siz, end])</code> <code>ORTHOTOPE.siz > 0</code> <code>ORTHOTOPE.ori ≤ ORTHOTOPE.end</code> <code>required(ORTHOTOPES, orth)</code> <code>same_size(ORTHOTOPES, orth)</code>		
Purpose	<p>There should be a single group of connected <code>orthotopes</code>. Two <code>orthotopes</code> touch each other (i.e., are connected) if they overlap in all dimensions except one, and if, for the dimension where they do not overlap, the distance between the two <code>orthotopes</code> is equal to 0.</p>		
Example	$\left(\left\langle \begin{array}{l} \text{orth} - \langle \text{ori} - 2 \text{ siz} - 4 \text{ end} - 6, \text{ori} - 2 \text{ siz} - 2 \text{ end} - 4 \rangle, \\ \text{orth} - \langle \text{ori} - 1 \text{ siz} - 2 \text{ end} - 3, \text{ori} - 4 \text{ siz} - 3 \text{ end} - 7 \rangle, \\ \text{orth} - \langle \text{ori} - 6 \text{ siz} - 3 \text{ end} - 9, \text{ori} - 1 \text{ siz} - 2 \text{ end} - 3 \rangle, \\ \text{orth} - \langle \text{ori} - 6 \text{ siz} - 2 \text{ end} - 8, \text{ori} - 3 \text{ siz} - 2 \text{ end} - 5 \rangle \end{array} \right\rangle \right)$		
	<p>Figure 5.635 shows the rectangles associated with the example. One can note that:</p> <ul style="list-style-type: none"> • Rectangle 2 touch rectangle 1, • Rectangle 1 touch rectangle 2, rectangle 3 and rectangle 4, • Rectangle 4 touch rectangle 1 and rectangle 3, • Rectangle 3 touch rectangle 1 and rectangle 4. <p>Consequently, since we have a single group of connected rectangles, the <code>orths_are_connected</code> constraint holds.</p>		
Typical	<code> ORTHOTOPE > 1</code> <code> ORTHOTOPES > 1</code>		
Symmetries	<ul style="list-style-type: none"> • Items of ORTHOTOPES are <code>permutable</code>. • Items of ORTHOTOPES.orth are <code>permutable</code> (<i>same permutation used</i>). • One and the same constant can be <code>added</code> to the <code>ori</code> and <code>end</code> attributes of all items of ORTHOTOPES.orth. 		

ORTHOTOPES (rectangles)

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R1:  ⟨ori - 2 siz - 4 end - 6, ori - 2 siz - 2 end - 4⟩
R2:  ⟨ori - 1 siz - 2 end - 3, ori - 4 siz - 3 end - 7⟩
R3:  ⟨ori - 6 siz - 3 end - 9, ori - 1 siz - 2 end - 3⟩
R4:  ⟨ori - 6 siz - 2 end - 8, ori - 3 siz - 2 end - 5⟩

```

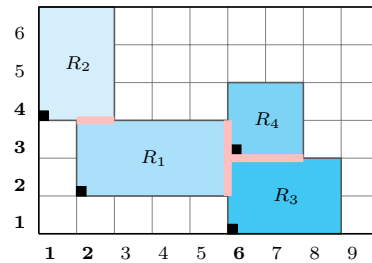


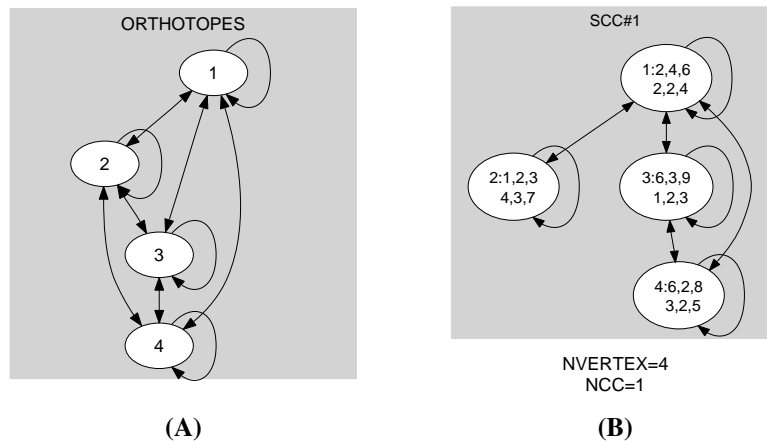
Figure 5.635: The four connected rectangles of the **Example** slot: contacts between rectangles are shown in pink

- Usage** In floor planning problem there is a typical constraint, that states that one should be able to access every room from any room.
- See also** [implies: diffn.](#)
[used in graph description: orth_link_ori_siz_end, two_orth_are_in_contact.](#)
- Keywords** [geometry: geometrical constraint, touch, contact, non-overlapping, orthotope.](#)

Arc input(s)	ORTHOTOPES
Arc generator	$\text{SELF} \mapsto \text{collection}(\text{orthotopes})$
Arc arity	1
Arc constraint(s)	$\text{orth_link_ori_siz_end}(\text{orthotopes.orth})$
Graph property(ies)	$\overline{\text{NARC}} = \text{ORTHOTOPES} $
Arc input(s)	ORTHOTOPES
Arc generator	$\text{CLIQUE}(\neq) \mapsto \text{collection}(\text{orthotopes1}, \text{orthotopes2})$
Arc arity	2
Arc constraint(s)	$\text{two_orth_are_in_contact}(\text{orthotopes1.orth}, \text{orthotopes2.orth})$
Graph property(ies)	<ul style="list-style-type: none"> • $\overline{\text{NVERTEX}} = \text{ORTHOTOPES}$ • $\overline{\text{NCC}} = 1$

Graph model

Parts (A) and (B) of Figure 5.636 respectively show the initial and final graph associated with the **Example** slot. Since we use the $\overline{\text{NVERTEX}}$ graph property the vertices of the final graph are stressed in bold. Since we also use the $\overline{\text{NCC}}$ graph property we show the unique connected component of the final graph. An arc between two vertices indicates that two rectangles are in **contact**.

Figure 5.636: Initial and final graph of the `orths_are_connected` constraint**Signature**

Since the first graph constraint uses the SELF arc generator on the `ORTHOTOPES` collection the corresponding initial graph contains $|\text{ORTHOTOPES}|$ arcs. Therefore the final graph of the first graph constraint contains at most $|\text{ORTHOTOPES}|$ arcs and we can rewrite $\overline{\text{NARC}} = |\text{ORTHOTOPES}|$ to $\overline{\text{NARC}} \geq |\text{ORTHOTOPES}|$. So we can simplify $\overline{\text{NARC}}$ to $\overline{\text{NARC}}$.

Consider now the second graph constraint. Since its corresponding initial graph contains $|\text{ORTHOTOPES}|$ vertices, its final graph has a maximum number of vertices also

equal to $|\text{ORTHOTOPES}|$. Therefore we can rewrite $\text{NVERTEX} = |\text{ORTHOTOPES}|$ to $\text{NVERTEX} \geq |\text{ORTHOTOPES}|$ and simplify $\overline{\text{NVERTEX}}$ to $\overline{\text{NVERTEX}}$. From the graph property $\text{NVERTEX} = |\text{ORTHOTOPES}|$ and from the restriction $|\text{ORTHOTOPES}| > 0$ the final graph is not empty. Therefore it contains at least one connected component. So we can rewrite $\text{NCC} = 1$ to $\text{NCC} \leq 1$ and simplify $\overline{\text{NCC}}$ to $\overline{\text{NCC}}$.