

5.329 proper_forest

	DESCRIPTION	LINKS	GRAPH
Origin	Derived from tree , [46].		
Constraint	proper_forest(NTREES, NODES)		
Arguments	NTREES : dvar NODES : collection (index-int , neighbour-svar)		
Restrictions	$NTREES \geq 0$ required (NODES, [index , neighbour]) $ NODES \bmod 2 = 0$ $NODES.index \geq 1$ $NODES.index \leq NODES $ distinct (NODES, index) $NODES.neighbour \geq 1$ $NODES.neighbour \leq NODES $ $NODES.neighbour \neq NODES.index$		
Purpose	<div style="border: 1px solid pink; padding: 5px;"> Cover an undirected graph G by a set of NTREES trees (i.e., a <i>tree</i> is a connected graph without cycles that contains at least two vertices [105]) in such a way that each vertex of G belongs to one distinct tree. </div>		
Example	<div style="border: 1px solid blue; padding: 10px; display: inline-block;"> $3, \left\langle \begin{array}{l} \text{index} - 1 \quad \text{neighbour} - \{3, 6\}, \\ \text{index} - 2 \quad \text{neighbour} - \{9\}, \\ \text{index} - 3 \quad \text{neighbour} - \{1, 5, 7\}, \\ \text{index} - 4 \quad \text{neighbour} - \{9\}, \\ \text{index} - 5 \quad \text{neighbour} - \{3\}, \\ \text{index} - 6 \quad \text{neighbour} - \{1\}, \\ \text{index} - 7 \quad \text{neighbour} - \{3\}, \\ \text{index} - 8 \quad \text{neighbour} - \{10\}, \\ \text{index} - 9 \quad \text{neighbour} - \{2, 4\}, \\ \text{index} - 10 \quad \text{neighbour} - \{8\} \end{array} \right\rangle$ </div>		
	The <code>proper_forest</code> constraint holds since the undirected graph associated with the items of the NODES collection corresponds to a forest containing NTREES = 3 trees: each tree respectively involves the vertices {1, 3, 5, 6, 7}, {2, 4, 9} and {8, 10}.		
Typical	$NTREES > 0$ $ NODES > 1$		
Symmetry	Items of NODES are permutable .		
Arg. properties	Functional dependency : NTREES determined by NODES.		

- Algorithm** A filtering algorithm for the `proper_forest` constraint was proposed by N. Beldiceanu *et al.* in [46]. It achieves [hybrid-consistency](#) and its running time is dominated by the complexity of finding all edges that do not belong to any maximum cardinality matching in an undirected n -vertex, m -edge graph, i.e., $O(m \cdot n)$.
- Systems** [tree](#) in **Choco**.
- See also** **common keyword:** [tree](#) (*connected component, tree*).
- Keywords** **characteristic of a constraint:** undirected graph.
constraint arguments: constraint involving set variables.
constraint type: graph constraint.
filtering: hybrid-consistency.
final graph structure: connected component, tree, no cycle, symmetric.
modelling: functional dependency.

Arc input(s)	NODES
Arc generator	<i>CLIQUE</i> (\neq) \mapsto <code>collection</code> (nodes1, nodes2)
Arc arity	2
Arc constraint(s)	<code>in_set</code> (nodes2.index, nodes1.neighbour)
Graph property(ies)	<ul style="list-style-type: none"> • NVERTEX = (NARC + 2 * NTREES) / 2 • NCC = NTREES • NVERTEX = NODES
Graph class	<u>SYMMETRIC</u>

Graph model

The graph constraint forces the following conditions:

- Each **connected component** of the final graph has n vertices and $2 \cdot (n - 1)$ arcs. This is equivalent to the fact that each **connected component** has not any cycle.
- Since we use the *CLIQUE*(\neq) arc-generator and since, by definition, the final graph does not contain any isolated vertex, each **connected component** of the final graph involves more than one vertex.
- The number of **connected components** of the final graph is equal to **NCC**.
- All the vertices of the initial graph belong to the final graph.
- The final graph is symmetric.

Parts (A) and (B) of Figure 5.658 respectively show the initial and final graph associated with the **Example** slot. For each **connected component** we display its number of arcs as well as its number of vertices. The `proper_forest` constraint holds since the final graph has $\text{NTREES} = \text{NCC} = 3$ **connected components** and no cycle.

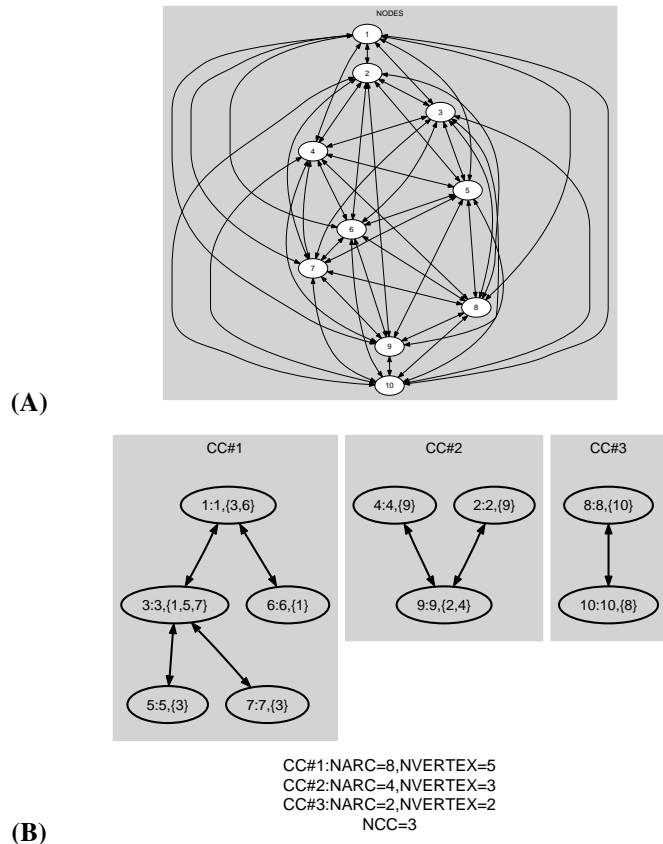


Figure 5.658: Initial and final graph of the proper_forest constraint