

### 5.331 relaxed\_sliding\_sum

	DESCRIPTION	LINKS	GRAPH
<b>Origin</b>	CHIP		
<b>Constraint</b>	<code>relaxed_sliding_sum(ATLEAST, ATMOST, LOW, UP, SEQ, VARIABLES)</code>		
<b>Arguments</b>	<p>           ATLEAST : <code>int</code>            ATMOST : <code>int</code>            LOW : <code>int</code>            UP : <code>int</code>            SEQ : <code>int</code>            VARIABLES : <code>collection(var-dvar)</code> </p>		
<b>Restrictions</b>	<p> <math>ATLEAST \geq 0</math>  <math>ATMOST \geq ATLEAST</math>  <math>ATMOST \leq  VARIABLES  - SEQ + 1</math>  <math>UP \geq LOW</math>  <math>SEQ &gt; 0</math>  <math>SEQ \leq  VARIABLES </math>  <code>required(VARIABLES, var)</code> </p>		
<b>Purpose</b>	<p>There are between ATLEAST and ATMOST sequences of SEQ consecutive variables of the collection VARIABLES such that the sum of the variables of the sequence is in [LOW, UP].</p>		
<b>Example</b>	<p><code>(3, 4, 3, 7, 4, (2, 4, 2, 0, 0, 3, 4))</code></p> <p>Within the sequence 2 4 2 0 0 3 4 we have exactly 3 subsequences of <math>SEQ = 4</math> consecutive values such that their sum is located within the interval <math>[LOW, UP] = [3, 7]</math>: subsequences 4 2 0 0, 2 0 0 3 and 0 0 3 4. Consequently the <code>relaxed_sliding_sum</code> constraint holds since the number of such subsequences is located within the interval <math>[ATLEAST, ATMOST] = [3, 4]</math>.</p>		
<b>Typical</b>	<p> <math>SEQ &gt; 1</math>  <math>SEQ &lt;  VARIABLES </math>  <code>range(VARIABLES.var) &gt; 1</code>  <math>ATLEAST &gt; 0 \vee ATMOST &lt;  VARIABLES  - SEQ + 1</math> </p>		
<b>Symmetries</b>	<ul style="list-style-type: none"> <li>• ATLEAST can be <code>decreased</code> to any value <math>\geq 0</math>.</li> <li>• ATMOST can be <code>increased</code> to any value <math>\leq  VARIABLES  - SEQ + 1</math>.</li> <li>• Items of VARIABLES can be <code>reversed</code>.</li> </ul>		
<b>Algorithm</b>	[30].		
<b>See also</b>	<p><code>hard version: sliding_sum.</code></p> <p><code>used in graph description: sum_ctr</code> (the sliding constraint).</p>		

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**Keywords**

**characteristic of a constraint:** hypergraph.

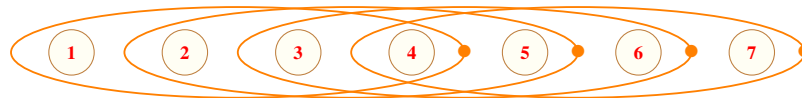
**combinatorial object:** sequence.

**constraint type:** sliding sequence constraint, soft constraint, relaxation.

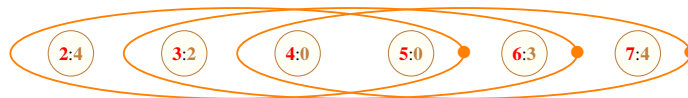
<b>Arc input(s)</b>	VARIABLES
<b>Arc generator</b>	<i>PATH</i> $\mapsto$ collection
<b>Arc arity</b>	SEQ
<b>Arc constraint(s)</b>	<ul style="list-style-type: none"> <li>• <code>sum_ctr(collection, <math>\geq</math>, LOW)</code></li> <li>• <code>sum_ctr(collection, <math>\leq</math>, UP)</code></li> </ul>
<b>Graph property(ies)</b>	<ul style="list-style-type: none"> <li>• <b>NARC</b> <math>\geq</math> ATLEAST</li> <li>• <b>NARC</b> <math>\leq</math> ATMOST</li> </ul>

**Graph model**

Parts (A) and (B) of Figure 5.661 respectively show the initial and final graph associated with the **Example** slot. For each vertex of the graph we show its corresponding position within the collection of variables. The constraint associated with each arc corresponds to a conjunction of two `sum_ctr` constraints involving 4 consecutive variables. In Part (B), we did not put vertex 1 since the single arc constraint that mentions vertex 1 does not hold (i.e., the sum  $2 + 4 + 2 + 0 = 8$  is not located in interval  $[3, 7]$ ). However, the directed hypergraph contains 3 arcs, so the `relaxed_sliding_sum` constraint is satisfied since it was requested to have between 3 and 4 arcs.



(A)



(B)

Figure 5.661: (A) Initial and (B) final graph of the `relaxed_sliding_sum(3, 4, 3, 7, 4, (2, 4, 2, 0, 0, 3, 4))` constraint of the **Example** slot where each ellipse represents an hyperedge involving  $SEQ = 4$  vertices (e.g., the rightmost ellipse represents the constraint  $0 + 0 + 3 + 4 \in [3, 7]$ )

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