5.354 sliding_time_window_sum

	DESCRIPTION	LINKS	GRAPH
Origin	Derived from sliding_time_window	<i>त</i> .	
Constraint	<pre>sliding_time_window_sum(WINDOW</pre>	N_SIZE, LIMIT, TASKS)	
Arguments	WINDOW_SIZE : int LIMIT : int TASKS : collection(or	rigin-dvar, end-dva	ar, npoint-dvar)
Restrictions	$\begin{split} & \texttt{WINDOW_SIZE} > 0 \\ & \texttt{LIMIT} \geq 0 \\ & \texttt{required}(\texttt{TASKS}, [\texttt{origin}, \texttt{end}, \texttt{n}] \\ & \texttt{TASKS.origin} \leq \texttt{TASKS.end} \\ & \texttt{TASKS.npoint} \geq 0 \end{split}$	point])	
Purpose	For any time window of size WINDC collection TASKS that overlap that time		-
Example	$\left(\begin{array}{ccc} \text{origin}-10 & \text{end} \\ \\ 9,16, \\ 9,16, \\ \text{origin}-5 & \text{end} \\ \text{origin}-6 & \text{end} \\ \text{origin}-14 & \text{end} \\ \text{origin}-2 & \text{end} \end{array}\right)$	- 13 npoint - 2, - 6 npoint - 3, \ - 8 npoint - 4, - 16 npoint - 5, / - 4 npoint - 6	
	The lower part of Figure 5.691 ind task is drawn as a rectangle with it the upper part of Figure 5.691 show contribution of the tasks in these time window. The two arrows indicate the of each time window we give its occur equal to the limit 16, the sliding_time	s corresponding identi ws the different time v windows. A line with t e start and the end of th upation. Since this occu	fier in the middle. Finally windows and the respective wo arrows depicts each time e time window. At the right pation is always less than or
Typical	WINDOW_SIZE > 1 LIMIT > 0 LIMIT < sum(TASKS.npoint) TASKS > 1 TASKS.origin < TASKS.end TASKS.npoint > 0		
Symmetries	 WINDOW_SIZE can be decrease LIMIT can be increased. Items of TASKS are permutable TASKS.npoint can be decrease One and the same constant can items of TASKS. 	e. ed to any value ≥ 0 .	in and end attributes of all

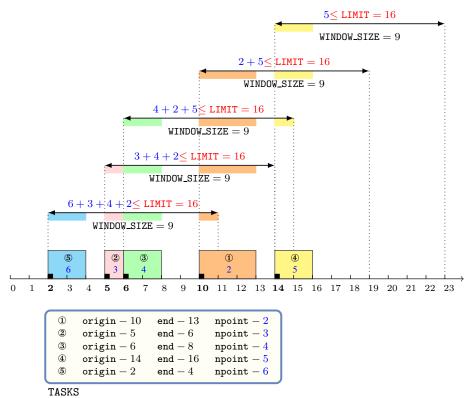


Figure 5.691: Time windows and their use for the five tasks of the Example slot

Arg. properties	Contractible wrt. TASKS.
Usage	This constraint may be used for timetabling problems in order to put an upper limit on the cumulated number of points in a shift.
Reformulation	The sliding_time_window_sum constraint can be expressed in term of a set of $ TASKS ^2$ reified constraints and of $ TASKS $ linear inequalities constraints:
	1. For each pair of tasks $TASKS[i]$, $TASKS[j]$ $(i, j \in [1, TASKS])$ of the TASKS collection we create a variable $Point_{ij}$ which is set to $TASKS[j]$.npoint if $TASKS[j]$ intersects the time window W_i of size $WINDOW_SIZE$ that starts at instant $TASKS[i]$.origin, or 0 otherwise:
	 If i = j (i.e., TASKS[i] and TASKS[j] coincide): Point_{ij} = TASKS[i].npoint.
	• If $i \neq j$ and $\overline{TASKS}[j]$.end $< \underline{TASKS}[i]$.origin (i.e., $TASKS[j]$ for sure ends before the time window W_i):
	- $Point_{ij} = 0.$ • If $i \neq j$ and TASKS[j].origin > TASKS[i].origin + WINDOW_SIZE - 1 (i.e., TASKS[j] for sure starts after the time window W_i):

	 Point_{ij} = 0. Otherwise (i.e., TASKS[j] can potentially overlap the time window W_i): Point_{ij} = min(1, max(0, min(TASKS[i].origin + WINDOW_SIZE, TASKS[j].end)-max(TASKS[i].origin, TASKS[j].origin))). TASKS[j].npoint.
	2. For each task TASKS[i] ($i \in [1, TASKS]$) we create a linear inequality constraint $Point_{i1} + Point_{i2} + \cdots + Point_{i TASKS } \leq LIMIT.$
See also	related: sliding_time_window (sum of the points of intersecting tasks with sliding time window replaced by sum of intersections of tasks with sliding time window).
Keywords	used in graph description: sum_ctr. characteristic of a constraint: time window, sum. constraint type: sliding sequence constraint, temporal constraint.

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Arc input(s)	TASKS		
Arc generator	$SELF \mapsto \texttt{collection}(\texttt{tasks})$		
Arc arity	1		
Arc constraint(s)	$\texttt{tasks.origin} \leq \texttt{tasks.end}$		
Graph property(ies)	NARC= TASKS		
Arc input(s)	TASKS		
Arc generator	$CLIQUE \mapsto \texttt{collection}(\texttt{tasks1},\texttt{tasks2})$		
Arc arity	2		
Arc constraint(s)	• tasks1.end \leq tasks2.end • tasks2.origin - tasks1.end $< \texttt{WINDOW_SIZE}-1$		
Sets	$ \left[\begin{array}{c} SUCC \mapsto \\ \\ source, \\ \\ variables - col \left(\begin{array}{c} VARIABLES - collection(var - dvar), \\ \\ [item(var - TASKS.npoint)] \end{array} \right) \end{array} \right] $		
Constraint(s) on sets	$\texttt{sum_ctr}(\texttt{variables}, \leq, \texttt{LIMIT})$		
Graph model	We generate an arc from a task t_1 to a task t_2 if task t_2 does not end before the end of task t_1 and if task t_2 intersects the time window that starts at the last instant of task t_1 . Each set generated by SUCC corresponds to all tasks that intersect in time the time window that starts at instant end -1 , where end is the end of a given task.		
	Parts (A) and (B) of Figure 5.692 respectively show the initial and final graph associated with the Example slot. In the final graph, the successors of a given task t correspond to the set of tasks that both do not end before the end of task t , and intersect the time window that starts at the end -1 of task t .		
Signature	Consider the first graph constraint. Since we use the <i>SELF</i> arc generator on the TASKS collection the maximum number of arcs of the final graph is equal to $ TASKS $. Therefore we can rewrite $NARC = TASKS $ to $NARC \ge TASKS $ and simplify \overline{NARC} to \overline{NARC} .		

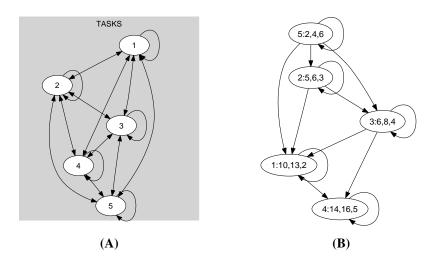


Figure 5.692: Initial and final graph of the sliding_time_window_sum constraint