

### 5.33 arith\_sliding

	DESCRIPTION	LINKS	GRAPH	AUTOMATON
<b>Origin</b>	Used in the definition of some automaton			
<b>Constraint</b>	<code>arith_sliding(VARIABLES, RELOP, VALUE)</code>			
<b>Arguments</b>	VARIABLES : <code>collection(var-dvar)</code> RELOP : <code>atom</code> VALUE : <code>int</code>			
<b>Restrictions</b>	<code>required(VARIABLES, var)</code> RELOP $\in$ [ <code>=</code> , <code>≠</code> , <code>&lt;</code> , <code>≥</code> , <code>&gt;</code> , <code>≤</code> ]			
<b>Purpose</b>	Enforce for all sequences of variables $\text{var}_1, \text{var}_2, \dots, \text{var}_i$ ( $1 \leq i \leq  \text{VARIABLES} $ ) of the VARIABLES collection to have $(\text{var}_1 + \text{var}_2 + \dots + \text{var}_i)$ RELOP VALUE.			
<b>Example</b>	$((0, 0, 1, 2, 0, 0, -3), <, 4)$			
	The <code>arith_sliding</code> constraint holds since all the following seven inequalities hold: <ul style="list-style-type: none"> <li>• <math>0 &lt; 4</math>,</li> <li>• <math>0 + 0 &lt; 4</math>,</li> <li>• <math>0 + 0 + 1 &lt; 4</math>,</li> <li>• <math>0 + 0 + 1 + 2 &lt; 4</math>,</li> <li>• <math>0 + 0 + 1 + 2 + 0 &lt; 4</math>,</li> <li>• <math>0 + 0 + 1 + 2 + 0 + 0 &lt; 4</math>,</li> <li>• <math>0 + 0 + 1 + 2 + 0 + 0 - 3 &lt; 4</math>.</li> </ul>			
<b>Typical</b>	$ \text{VARIABLES}  > 1$ RELOP $\in$ [ <code>&lt;</code> , <code>≥</code> , <code>&gt;</code> , <code>≤</code> ]			
<b>Arg. properties</b>	<ul style="list-style-type: none"> <li>• <b>Contractible</b> wrt. VARIABLES when RELOP <math>\in</math> [<code>&lt;</code>, <code>≤</code>] and <math>\text{minval}(\text{VARIABLES.var}) \geq 0</math>.</li> <li>• <b>Suffix-contractible</b> wrt. VARIABLES.</li> </ul>			
<b>See also</b>	<b>common keyword:</b> <code>sum_ctr</code> ( <i>arithmetic constraint</i> ). <b>implies:</b> <code>sum_ctr</code> . <b>part of system of constraints:</b> <code>arith</code> . <b>used in graph description:</b> <code>arith</code> .			
<b>Keywords</b>	<b>characteristic of a constraint:</b> hypergraph, automaton, automaton with counters. <b>combinatorial object:</b> sequence. <b>constraint type:</b> arithmetic constraint, decomposition, sliding sequence constraint.			

<b>Arc input(s)</b>	VARIABLES
<b>Arc generator</b>	<i>PATH_1</i> $\mapsto$ collection
<b>Arc arity</b>	*
<b>Arc constraint(s)</b>	arith(collection, RELOP, VALUE)
<b>Graph property(ies)</b>	<b>NARC</b> =  VARIABLES

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**Automaton**

Figure 5.78 depicts the automaton associated with the `arith_sliding` constraint. To each item of the collection `VARIABLES` corresponds a signature variable  $S_i$  that is equal to 0.

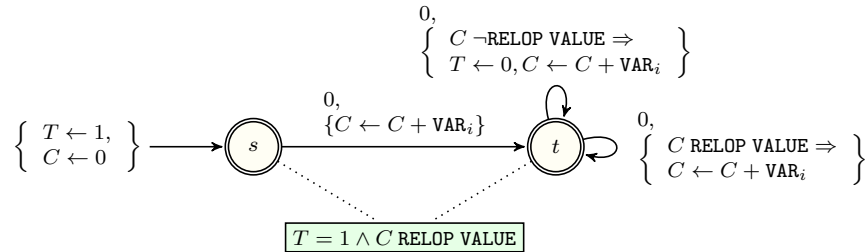


Figure 5.78: Automaton of the `arith_sliding` constraint ( $T$  is initially set to 1 and reset to 0 as soon as one of the sliding constraints does not hold)

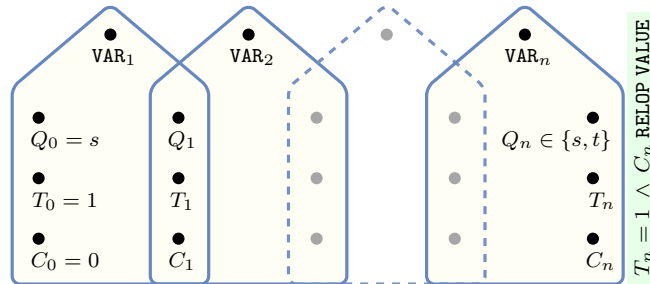


Figure 5.79: Hypergraph of the reformulation corresponding to the automaton (with two counters) of the `arith_sliding` constraint (since all states of the automaton are accepting there is no restriction on the last variable  $Q_n$ )

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