

5.405 tree_resource

	DESCRIPTION	LINKS	GRAPH
Origin	Derived from tree .		
Constraint	<code>tree_resource(RESOURCE, TASK)</code>		
Arguments	RESOURCE : <code>collection(id-int, nb_task-dvar)</code> TASK : <code>collection(id-int, father-dvar, resource-dvar)</code>		
Restrictions	<pre> RESOURCE > 0 required(RESOURCE, [id, nb_task]) RESOURCE.id ≥ 1 RESOURCE.id ≤ RESOURCE distinct(RESOURCE, id) RESOURCE.nb_task ≥ 0 RESOURCE.nb_task ≤ TASK required(TASK, [id, father, resource]) TASK.id > RESOURCE TASK.id ≤ RESOURCE + TASK distinct(TASK, id) TASK.father ≥ 1 TASK.father ≤ RESOURCE + TASK TASK.resource ≥ 1 TASK.resource ≤ RESOURCE </pre>		

Purpose Cover a digraph G in such a way that each vertex belongs to one distinct tree. Each tree is made up from one *resource* vertex and several *task* vertices. The resource vertices correspond to the roots of the different trees. For each resource a domain variable `nb_task` indicates how many task-vertices belong to the corresponding tree. For each task a domain variable `resource` gives the identifier of the resource that can handle the task.

Example

$$\left(\begin{array}{l} \left\langle \begin{array}{l} id - 1 \quad nb_task - 4, \\ id - 2 \quad nb_task - 0, \\ id - 3 \quad nb_task - 1 \end{array} \right\rangle, \\ \begin{array}{l} id - 4 \quad father - 8 \quad resource - 1, \\ \left\langle \begin{array}{l} id - 5 \quad father - 3 \quad resource - 3, \\ id - 6 \quad father - 8 \quad resource - 1, \\ id - 7 \quad father - 1 \quad resource - 1, \\ id - 8 \quad father - 1 \quad resource - 1 \end{array} \right\rangle \end{array} \right)$$

The `tree_resource` constraint holds since the graph associated with the items of the `RESOURCE` and the `TASK` collections corresponds to 3 trees (i.e., $|RESOURCE| = 3$): each tree respectively involves the vertices $\{1, 4, 6, 7, 8\}$, $\{2\}$ and $\{3, 5\}$. They are depicted by Figure 5.768, where *resource* and *task* vertices are respectively coloured in blue and pink.

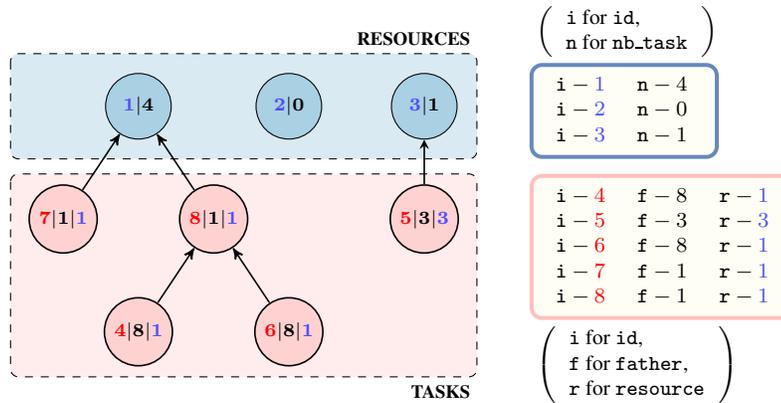


Figure 5.768: The three trees corresponding to the **Example** slot; each resource vertex (in blue) contains the information $id|nb_task$ where nb_task is the number of tasks in the tree, while each task vertex (in pink) contains the information $id|father|resource$ where $father$ is the index of its father in the tree and $resource$ is the index of the corresponding root task in the tree.

Typical

$|RESOURCE| > 0$
 $|TASK| > |RESOURCE|$

Symmetries

- Items of RESOURCE are [permutable](#).
- Items of TASK are [permutable](#).

Reformulation

The `tree_resource(RESOURCE, TASK)` constraint can be expressed in term of a conjunction of one [tree](#) constraint, $|TASK|$ [element](#) constraints and one [global_cardinality](#) constraint:

- The [tree](#) constraint expresses the fact that we have a well formed tree.
- The [element](#) constraint is used for expressing the link between the `father` attribute of an item of the TASK collection and its corresponding `resource` attribute.
- The [global_cardinality](#) constraint is used to link the `resource` attribute of the items of the TASK collection with the `nb_task` attribute of the items of the RESOURCE collection.

With respect to the **Example** slot we get the following conjunction of constraints:

```
tree(3, (index - 1 succ - 1,
        index - 2 succ - 2,
        index - 3 succ - 3,
        index - 4 succ - 8,
        index - 5 succ - 3,
        index - 6 succ - 8,
        index - 7 succ - 1,
        index - 8 succ - 1)),
```

```
element(8, ⟨1, 2, 3, 1, 3, 1, 1, 1⟩, 1),  
element(3, ⟨1, 2, 3, 1, 3, 1, 1, 1⟩, 3),  
element(8, ⟨1, 2, 3, 1, 3, 1, 1, 1⟩, 1),  
element(1, ⟨1, 2, 3, 1, 3, 1, 1, 1⟩, 1),  
element(1, ⟨1, 2, 3, 1, 3, 1, 1, 1⟩, 1),  
global_cardinality(⟨1, 3, 1, 1, 1⟩,  
    ⟨val - 1 noccurrence - 4,  
    val - 2 noccurrence - 0,  
    val - 3 noccurrence - 1⟩).
```

See also

root concept: [tree](#).

used in reformulation: [element](#), [global_cardinality](#), [tree](#).

Keywords

characteristic of a constraint: [derived collection](#).

constraint type: [graph constraint](#), [resource constraint](#), [graph partitioning constraint](#).

final graph structure: [tree](#), [connected component](#).

Derived Collection

$$\text{col} \left(\begin{array}{c} \text{RESOURCE_TASK-collection} \left(\begin{array}{c} \text{index-int,} \\ \text{succ-dvar,} \\ \text{name-dvar} \end{array} \right), \\ \left[\begin{array}{c} \text{item} \left(\begin{array}{c} \text{index-RESOURCE.id,} \\ \text{succ-RESOURCE.id,} \\ \text{name-RESOURCE.id} \end{array} \right), \\ \text{item} \left(\begin{array}{c} \text{index-TASK.id,} \\ \text{succ-TASK.father,} \\ \text{name-TASK.resource} \end{array} \right) \end{array} \right] \end{array} \right)$$

Arc input(s)

RESOURCE_TASK

Arc generator

 $\text{CLIQUE} \mapsto \text{collection}(\text{resource_task1}, \text{resource_task2})$

Arc arity

2

Arc constraint(s)

- $\text{resource_task1.succ} = \text{resource_task2.index}$
- $\text{resource_task1.name} = \text{resource_task2.name}$

Graph property(ies)

- $\text{MAX_NSCC} \leq 1$
- $\text{NCC} = |\text{RESOURCE}|$
- $\text{NVERTEX} = |\text{RESOURCE}| + |\text{TASK}|$

For all items of RESOURCE:

Arc input(s)

RESOURCE_TASK

Arc generator

 $\text{CLIQUE} \mapsto \text{collection}(\text{resource_task1}, \text{resource_task2})$

Arc arity

2

Arc constraint(s)

- $\text{resource_task1.succ} = \text{resource_task2.index}$
- $\text{resource_task1.name} = \text{resource_task2.name}$
- $\text{resource_task1.name} = \text{RESOURCE.id}$

Graph property(ies)

 $\text{NVERTEX} = \text{RESOURCE.nb_task} + 1$

Graph model

For the second graph constraint, part (A) of Figure 5.769 shows the initial graphs associated with resources 1, 2 and 3 of the **Example** slot. For the second graph constraint, part (B) of Figure 5.769 shows the corresponding final graphs associated with resources 1, 2 and 3. Since we use the **NVERTEX** graph property, the vertices of the final graphs are stressed in bold. To each resource corresponds a tree of respectively 4, 0 and 1 task-vertices.

Signature

Since the initial graph of the first graph constraint contains $|\text{RESOURCE}| + |\text{TASK}|$ vertices, the corresponding final graph cannot have more than $|\text{RESOURCE}| + |\text{TASK}|$ vertices. Therefore we can rewrite the graph property $\text{NVERTEX} = |\text{RESOURCE}| + |\text{TASK}|$ to $\text{NVERTEX} \geq |\text{RESOURCE}| + |\text{TASK}|$ and simplify $\overline{\text{NVERTEX}}$ to NVERTEX .

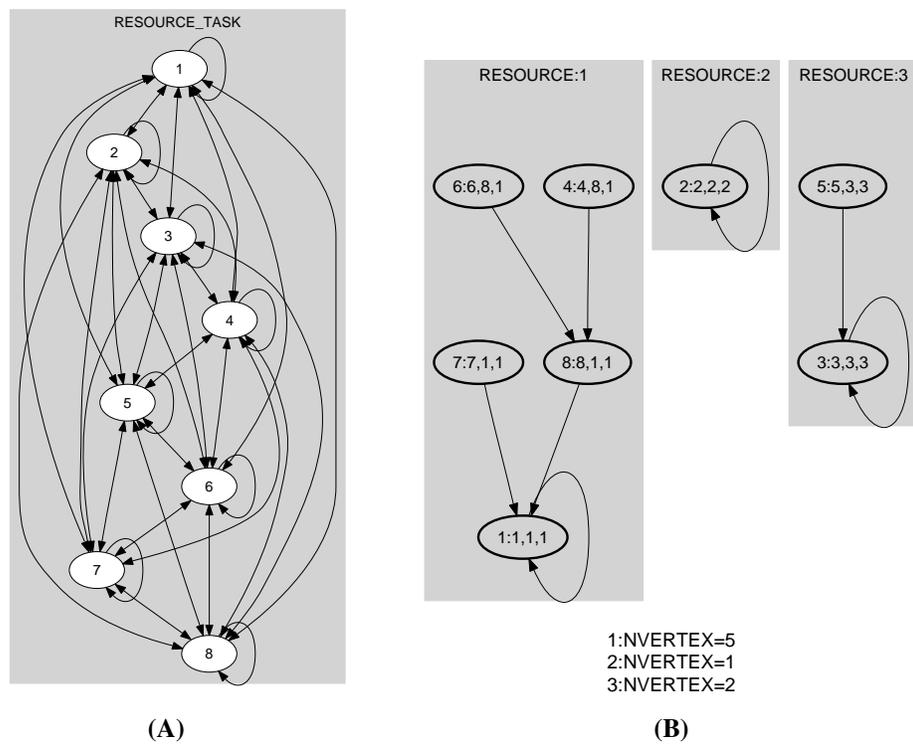


Figure 5.769: Initial and final graph of the tree_resource constraint

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